**//** Using java, retrieve sockets information

**import** java.io.IOException;

**import** java.net.Socket;

**import** java.net.SocketException;

**import** java.net.UnknownHostException;

**public** **class** getSocketInfo {

**public** **static** **void** main(String[] args) {

**for** (**int** i = 0; i < args.length; i++) {

**try** {

Socket theSocket = **new** Socket(args[i], 80);

System.out.println("Connected to " + theSocket.getInetAddress()

+ " on port " + theSocket.getPort() + " from port "

+ theSocket.getLocalPort() + " of " + theSocket.getLocalAddress());

} // end try

**catch** (UnknownHostException e) {

System.err.println("I can't find " + args[i]);

} **catch** (SocketException e) {

System.err.println("Could not connect to " + args[i]);

} **catch** (IOException e) {

System.err.println(e);

}

}

}

}